MAP LOT ACCOUNT NO. LOCATION CARD NO. OF

NOTES

PROPERTY DATA

NEIGHBORHOOD CODE

STREET CODE

X - COORDINATE

Y - COORDINATE

ZONING

11. RA	24. INT
12. RB	31. IA
13. Rural	32. IB
14. Seasonal	33. CS
21. B	34. I2
22. BB	
23. BR	

SECONDAY ZONE

TOPOGRAPHY

1 Level	5 Low
2 Rolling	6 Swampy
3 Above St.	7
4 Below St.	8

&

UTILITIES

1 All Public	5 Dug Well
2 Public Water	6 Spetic
3 Public Sewer	7 Cess Pool
4 Drilled Well	9 No Utilities

&

STREET
1. Paved
2. Semi-Improved
3. Gravel
4. Proposed
5. No Street

SALES DATA

DATE (MM/YY) /

PRICE $

SALES TYPE

1. Land	4. Mobile Home
2. Land & Bldg.	5. Other
3. Buidling Only	

FINANCING

1. Conv.	5. Private
2. FHA/VA	6. Cash
3. Assured	9. Unknown
4. Seller	

VERIFIED

1. Buyer	6. MLS
2. Seller	7. Family
3. Lender	8. Other
4. Agent	9. Confid.
5. Record	

VALIDITY

1. Valid	5. Partial
2. Related	6. Exempt
3. Distress	7. Changed
4. Split	8. Other

ASSESSMENT RECORD

YEAR	LAND	BUILDINGS	EXEMPT	TOTAL

LAND DATA

FRONT FOOT
11= Regular Lot
12= Delta Triangle
13= Nabla Triangle
14= Rear Land
15= Miscellanoues

SQUARE FOOT
16= Regular Lot
17= Secondary Lot
18= Exess Land
19= Condominium
20= Miscellaneous

FRACT. ACRE
21 HOMESITE(Frac.)
22 BASELOT(Frac.)
23 Misc. (Frac.)

ACRES
24. Improved Site
25. Baselot
26. Frontage 1
27. Frontage 2
28. Rear Land 1
29. Rear Land 2
30. Rear Land 3

TYPE	EFFECTIVE Frontage	EFFECTIVE Depth	INFLUENCE FACTOR	INFLUENCE CODE
			%	
			%	
			%	
			%	
			%	
			%	
	SQUARE FEET			
			%	
			%	
			%	
			%	
			%	
	ACREAGE/SITES			
			%	
			%	
			%	
			%	
			%	
			%	
TOTAL				

INFLUENCE CODES
1 = Vacancy
2= Excess Frontage
3= Topography
4= Size/Shape
5= Access
6= Restrictions
7= Corner
8= View/Environ.
9= Fractional Share

ACRES(continued)
31. Crop/Blueberry
32. Orchard/Horticul
33. Pasture
34. Softwood F & O 35. Mixed Wood F & O
36. Hardwood F&O
37. Softwood TG
38. Mixed Wood TG
39. Hardwood TG
40. Wasteland
41. Open Space Land

SITE
42. Mobile Home Site
43. Condo
44. River Frmt
45. River Frmt
46. River Frmt

HA1

BUILDING RECORD

MAP | LOT | ACCOUNT NO. | ADDRESS | CARD NO. | OF

BUILDING STYLE
1. Conv. 6. Split 11. Gambrel
2. Ranch 7. Contemp 12. Saltbox
3. R Ranch 8. Log Home 13. Camp
4. Cape 9. Other
5. Garrison 10. Colonial

DWELLING UNITS

OTHER UNITS

STORIES
1. One 4. 1 1/2
2. Two 5. 1 3/4
3. Three 6. 2 1/2

EXTERIOR WALLS
1. Wood 6. Brick
2. Al/Vinyl 7. Stone
3. Comp. 8. Conc.
4. Asbestos 9. Other
5. Stucco

ROOF SURFACE
1. Asphault 4. Comp.
2. Slate 5. Wood
3. Metal 6. Other

S/F MASONRY TRIM

YEAR BUILT

YEAR REMODELED

FOUNDATION
1. Conc. 4. Wood
2. C. Blk 5. Slab
3. Br/Stone 6. Piers

BASEMENT
1. 1/4 4. Full
2. 1/2 5. Crawl
3. 3/4 6. None

BSMT GAR # CARS

WET BASEMENT
1. Dry 3. Wet
2. Damp 5. None

S/F BSMT LIVING AREA

FIN BSMT GRADE

HEARTH

HEAT TYPE /%
1. HHBB 6. GravWA
2. Heat Pump 7. Electric
3. Radiant Heat 8. Indiv. Unit
4. Steam 9. No Heat
5. FWA

COOL TYPE /%
1. Refrig. 4. Cool Air
2. Evapor. 9. None
3. Heat Pump

KITCHEN STYLE
1. Modern 3. Old Style
2. Typical 4. Obsolete

BATH(S) STYLE
1. Modern 3. Old Style
2. Typical 4. Obsolete

ROOMS Est. ( )

BEDROOMS

FULL BATHS

HALF BATHS

ADD'L FIXTURES

FIREPLACES

TOWN OF HALLOWELL MAINE Settled 1754 • Incorporated 1771

BUILDING LAYOUT
1. Typical 6. Inadeq.

ATTIC
1. 1/4 Fin. 4. Full Fin.
2. 1/2 Fin. 5. Fl/Stairs
3. 3/4 Fin. 9. None

INSULATION
1. Full 4. Mineral
2. Heavy 9. None
3. Capped

UNFINISHED %

GRADE & FACTOR
1. E 4. B
2. D 5. A
3. C 6 AA

SQ. FOOTAGE

CONDITION
1. Poor 5. Avg.+
2. Fair 6. Good
3. Avg. - 7. V Good
4. Avg. 8. Exc.

PHYSICAL % GOOD

FUNCTIONAL % GOOD

FUNCTIONAL CODE
1. Incomp. 3.
2. Overbuilt 9. None

ECONOMIC % GOOD

ECONOMIC CODE
1. Location 3. Services
2. Encroach 9. None

ENTRANCE CODE
1. Inspect 4. Vacant
2. Refused 5. Estim.
3. Info Only 6. Ext.

INFO. CODE
1. Owner 4. Agent
2. Relative 5. Estimate
3. Tenant 6. Other

DATE INSP. / /

NO./ DATE	DESCRIPTION	DATE INSP.

NOTES:

ADDITIONS, OUTBUILDINGS & IMPROVEMENTS

	TYPE	YEAR	UNITS	GRADE	COND.	PERCENT GOOD Phys.	PERCENT GOOD Funct.
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%
						%	%

NOTES:

CODES
1. 1S Fr
2. 2S Fr
3. 3S Fr
4. 1 1/2S Fr
5. 1 3/4S Fr
6. 2 1/2S Fr

Add 10 for Masonry

21. OFP
22. EFP
23. Garage
24. Shed
25. Bay Window
26. Overhang
27. Unf. Bsmt.
28. Unf. Attic
29. Fin. Attic

Add 20 for 2 Story

61. Carport
62. Patio
349. Swimming Pool
64. Tennis Court
65. Stable w/Loft
66. Greenhouse
67. Natatorium
68. Wood Deck
69. Jacuzzi